DevConf

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Tarantool
A no-SQL DBMS now with SQL

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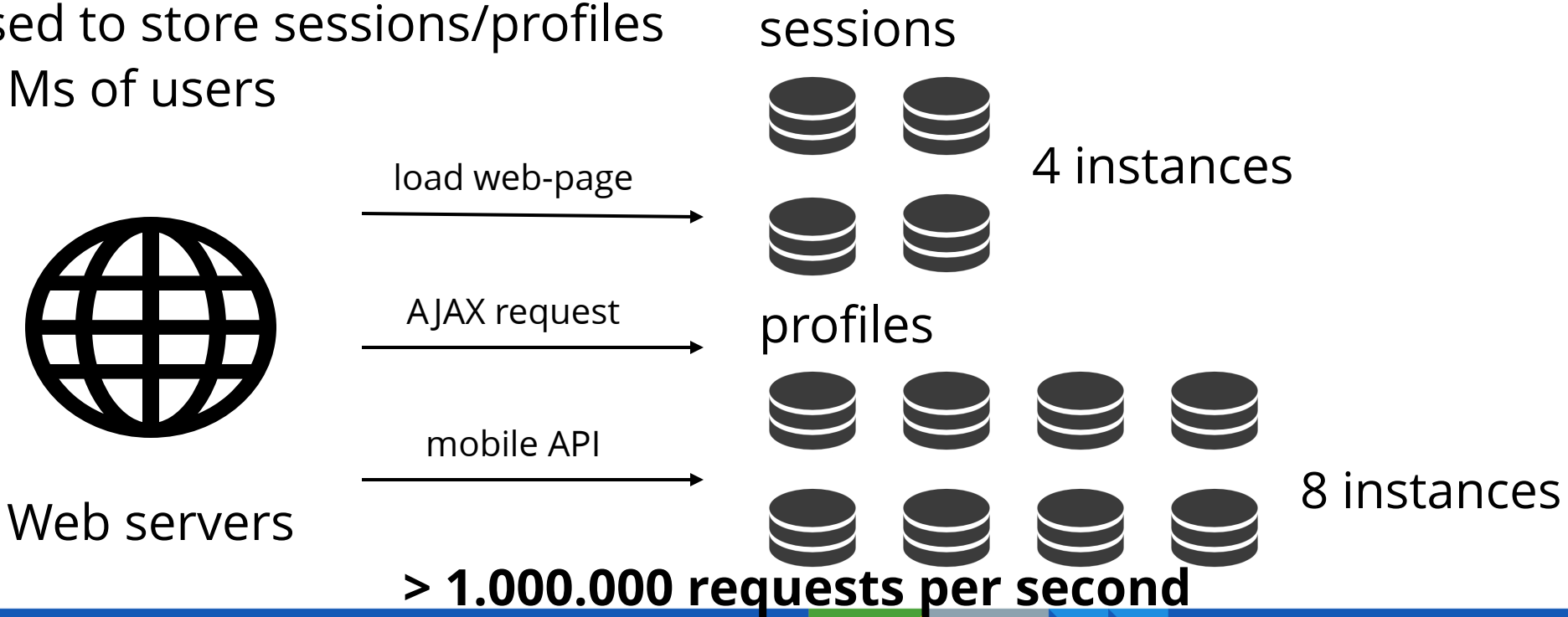
Agenda

- What is Tarantool?
- Performance
- Storage engines
- Scaling
- SQL
- Plans

History

- Was born @ Mail.ru group
- Used to store sessions/profiles of Ms of users



> 1.000.000 requests per second

Must-have and mustn't-have

- No secondary keys, constraints etc.
- Schema-less
- Need a language. *QL is **not** must-have
  - High-speed in any sense!
  - Simple
  - Extensible
- Transactions
- Persistency
- Once again: it must be **fast**, no excuses

Tarantool: Bird's Eye View

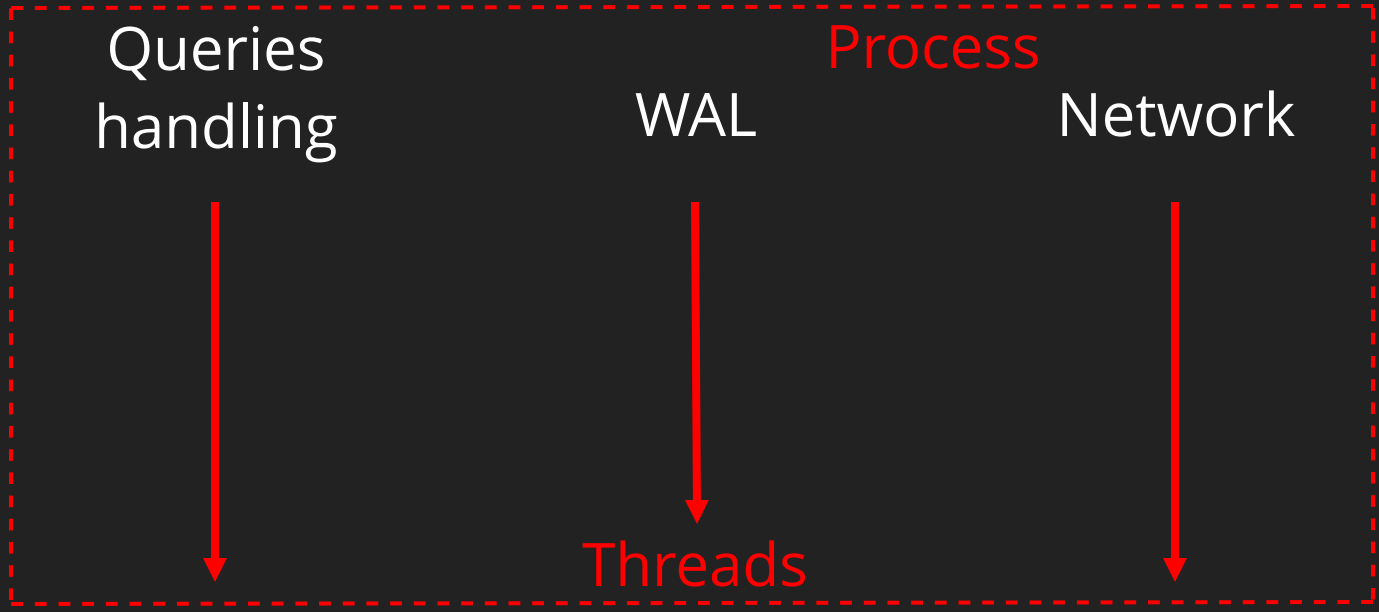
- No need for cache: It is **in-memory**
- But still DBMS: persistency and transactions
  - It regards **ACID**
- Single threaded: It is **lock-free**
- Easy: imperative language is on board: Lua
  - It **JIT**s
  - It's easy to program business
- It scales: **Replication** and sharding

DBMS + Application Server

C, Lua, SQL, Python, PHP, Go, Java, C# ...

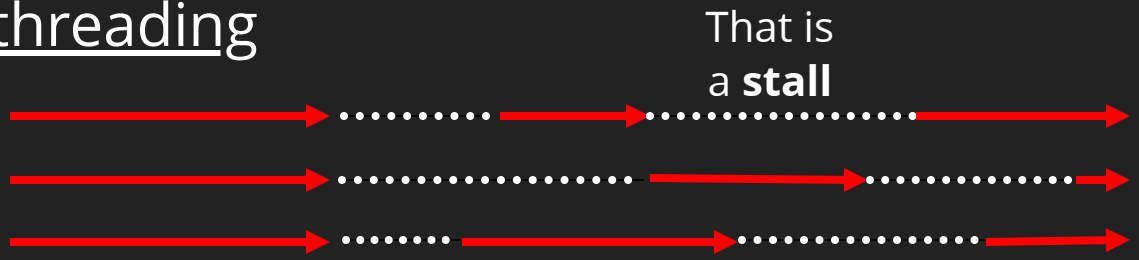
Persistent in-memory and disk storage engines

Stored procedures in **C, Lua, SQL**



Coöperative multitasking

Multithreading



- Losses on caches coherency support
- Losses on locks
- Losses on long operations

Fibers

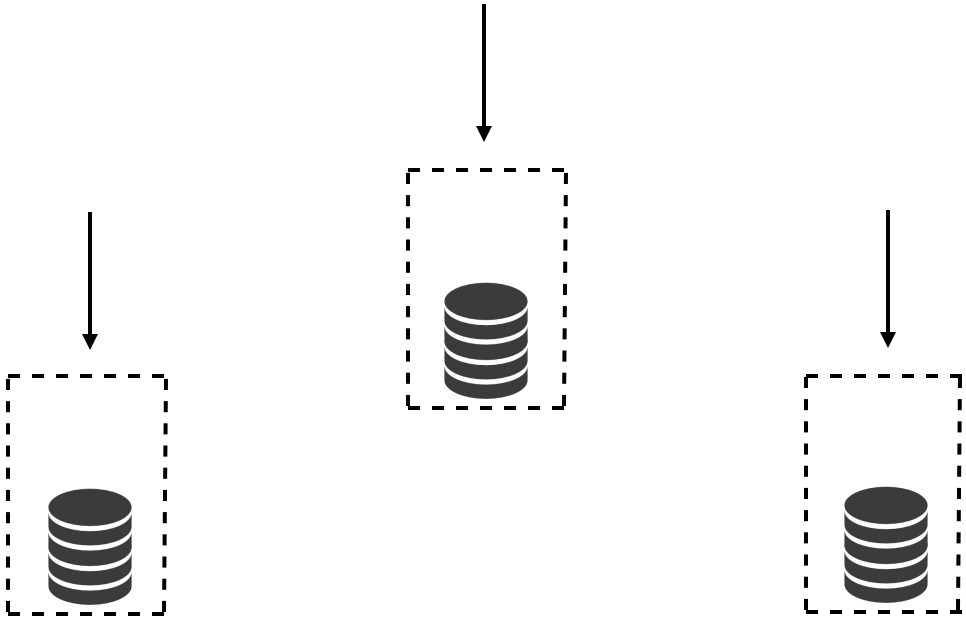
- Thread is always busy
- Lock-free
- Single core - no coherency issues at all

Vinyl

- In-memory is OK, but not always enough
- Write-oriented: LSM tree
- Same API as memtx
- Transactions, secondary keys

	Tarantool/Memtx	Tarantool/Vinyl	MySQL (InnoDB), Oracle, Postgres
Read workload	Heavily optimized	Just normal	Just normal
Write workload	Heavily optimized	Heavily optimized	Just normal
Dataset limit	RAM	RAM x 100	?

Why?



Horizontal

Horizontal scaling

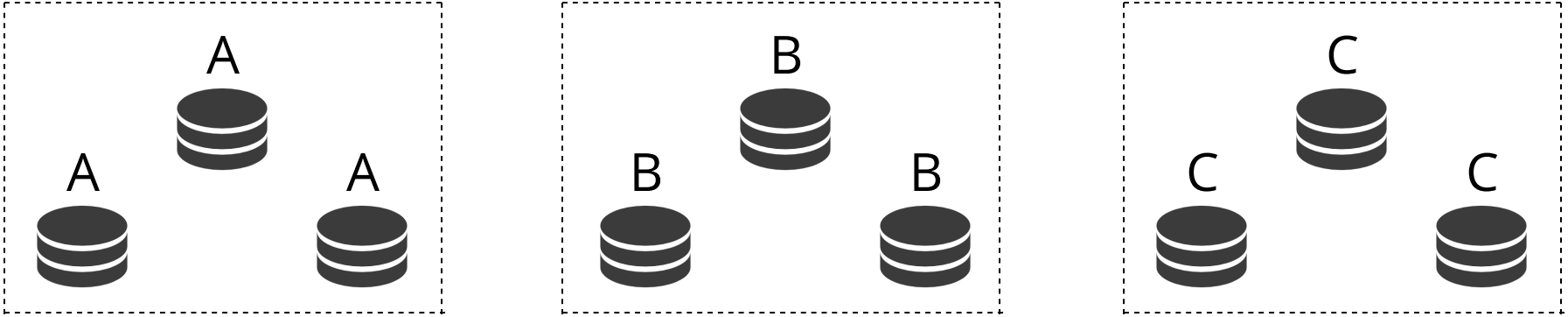
Replication

Scaling computation **and fault tolerance**

Sharding

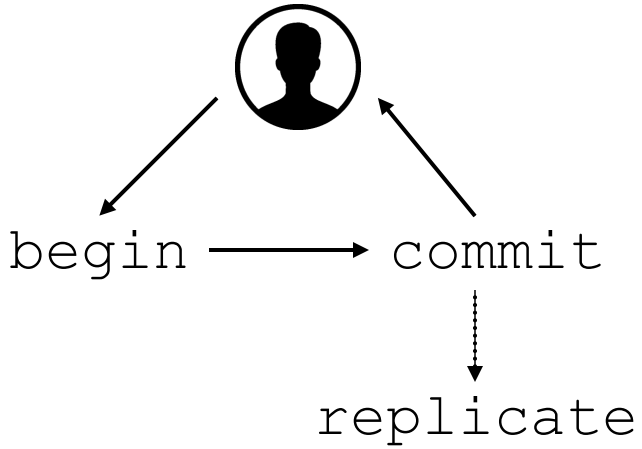
Scaling computation **and data**

Replication and sharding



Replication

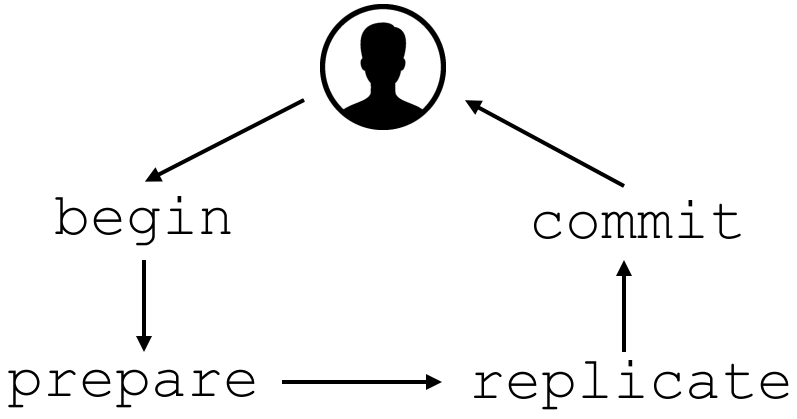
Asynchronous



Commit is not waiting for replication to succeed

- ➕ Faster
- ➖ Replicas might lag, conflict

Synchronous

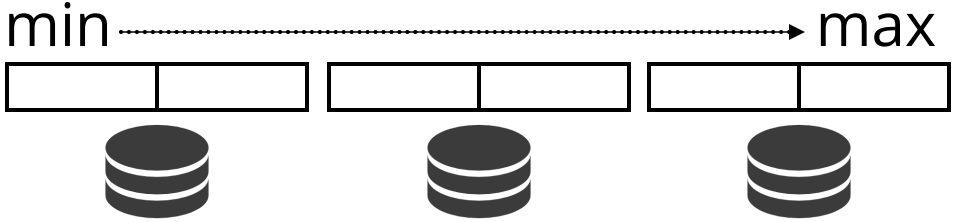


Two phase commit. To succeed, need to replicate to N nodes

- ➕ More reliable
- ➖ Slower, complicated protocols

Sharding

Ranges | Decide where to store? | hash



Found range where the key belongs -> found the node

Cockroach DB

mongoDB

- (+) Best
- (−) Complicated
- (−) Usually useless

Calculated hash of the key -> found the node

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- (+) Good enough
- (?) Complex resharding
- (−) Complex queries not fast

Resharding problem

$$shard\_id(key) : key \rightarrow \{shard_1, shard_2, ..., shard_N\}$$

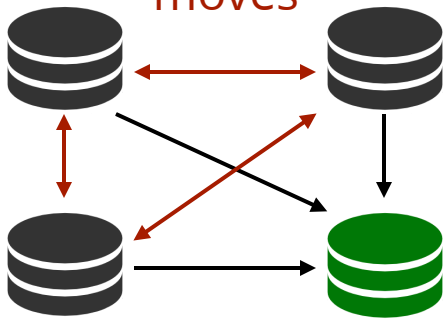
Change N leads to change of shard-function

$$shard\_id(key1) \neq new\_shard\_id(key)$$

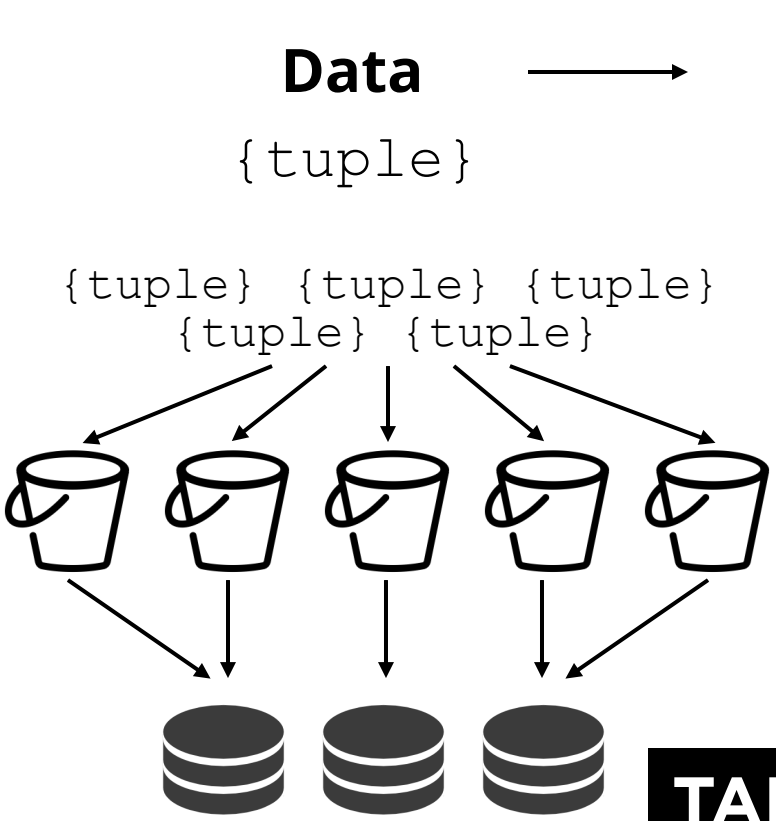
- Need to re-calculate shard-functions for all data
- Some data might move on one of old nodes

... but not in Tarantool land

Useless data moves



Virtual sharding



$$shard\_id(key) = \{bucket_1, bucket_2, ..., bucket_N\}$$

 = const >> # 

Shard-function is **fixed**

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Couchbase

Sharding

- Ranges
- Hashes
- Virtual buckets

Having a range or a bucket, how to find where it is stored physically?

1. Prohibit re-sharding
2. Always visit all nodes
3. Implement proxy-router!

CouchDB
relax

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Why SQL?

```
CREATE TABLE t1 (id INTEGER PRIMARY KEY, a INTEGER, b INTEGER, c INTEGER)
CREATE TABLE t2 (id INTEGER PRIMARY KEY, x INTEGER, y INTEGER, z INTEGER)
```

```
SQL> SELECT DISTINCT(a)
       FROM t1, t2
       WHERE t1.id = t2.id
         AND t2.y > 1;
```

Why SQL?

```
CREATE TABLE t1 (id INTEGER PRIMARY KEY, a INTEGER, b INTEGER, c INTEGER)

CREATE TABLE t2 (id INTEGER PRIMARY KEY, x INTEGER, y INTEGER, z INTEGER)

function query()
    local join = {}
    for _, v1 in box.space.t1:pairs({}, {iterator='ALL'}) do
        local v2 = box.space.t2:get(v1[1])
        if v2[3] > 1 then
            table.insert(join, {t1=v1, t2=v2})
        end
    end
    local dist = {}
    for _, v in pairs(join) do
            if dist[v['t1'][2]] == nil then
            dist[v['t1'][2]] = 1
        end
      end
    local result = {}
    for k, _ in pairs(dist) do
        table.insert(result, k)
    end
    return result end
```

SQL Features

- Trying to be subset of ANSI
- Minimum overhead of query planner
- ACID transactions, SAVEPOINTs
- left/inner/natural JOIN, UNION/EXCEPT, subqueries
- HAVING, GROUP BY, ORDER BY
- WITH RECURSIVE
- Triggers
- Views
- Constraints
- Collations

Perspectives

- Onboard sharding
- Synchronous replication
- SQL: more types, JIT, query planner

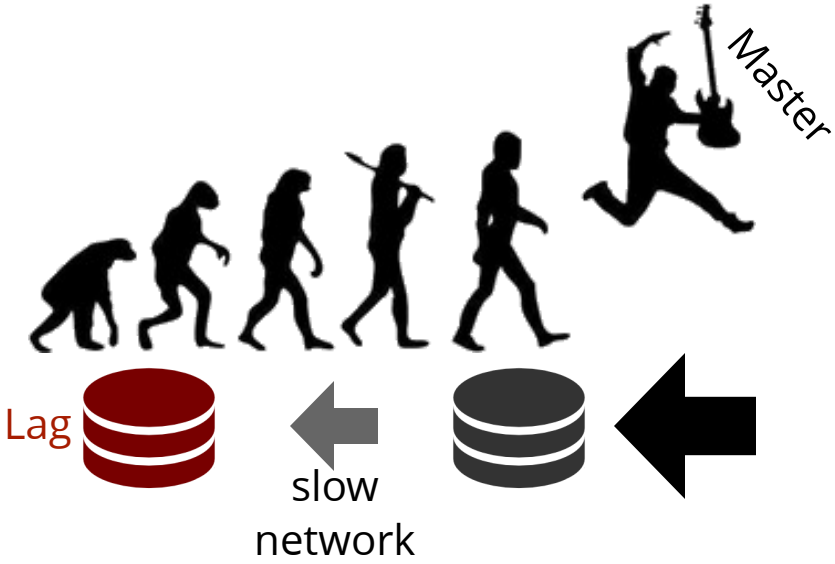
Sharding	Tarantool VShard
Replication	Synchronous/Asynchronous
In-memory	memtx engine
Disk	vinyl engine, LSM-tree
Persistency	Both engines
SQL	ANSI
Stored procedures	Lua, C, SQL
Audit logging	Yes
Connectors to DBMSes	MySQL, Oracle, Memcached
Static build	for Linux
GUI	Cluster management
Unprecedented performance	100.000 RPS per instance - easy!

Спасибо!

https://tarantool.io

https://github.com/tarantool/tarantool

Lag of async replicas



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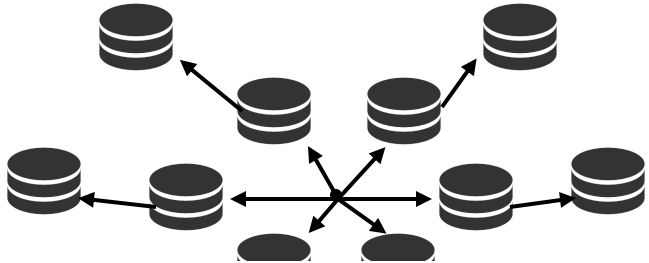
- Re-send of lost changes
- Rejoin

Complex topologies

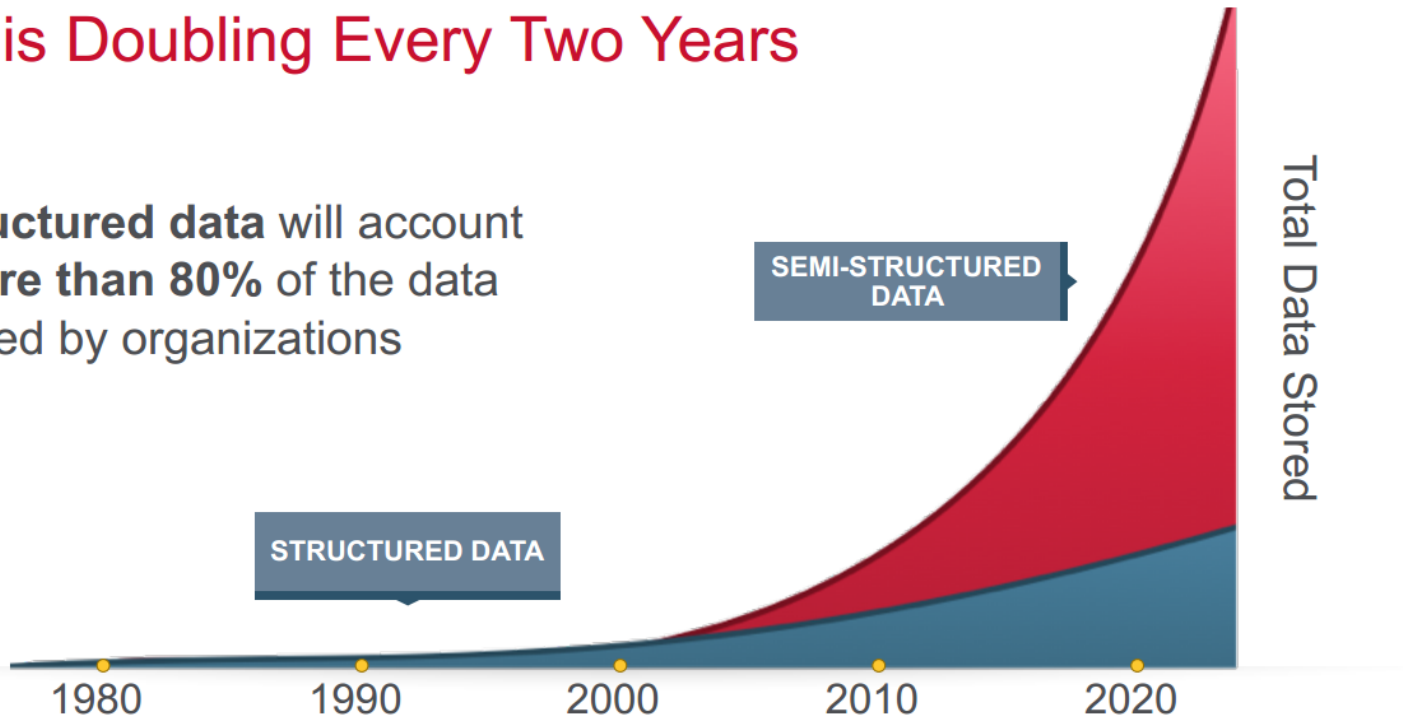


- Support of arbitrary topologies

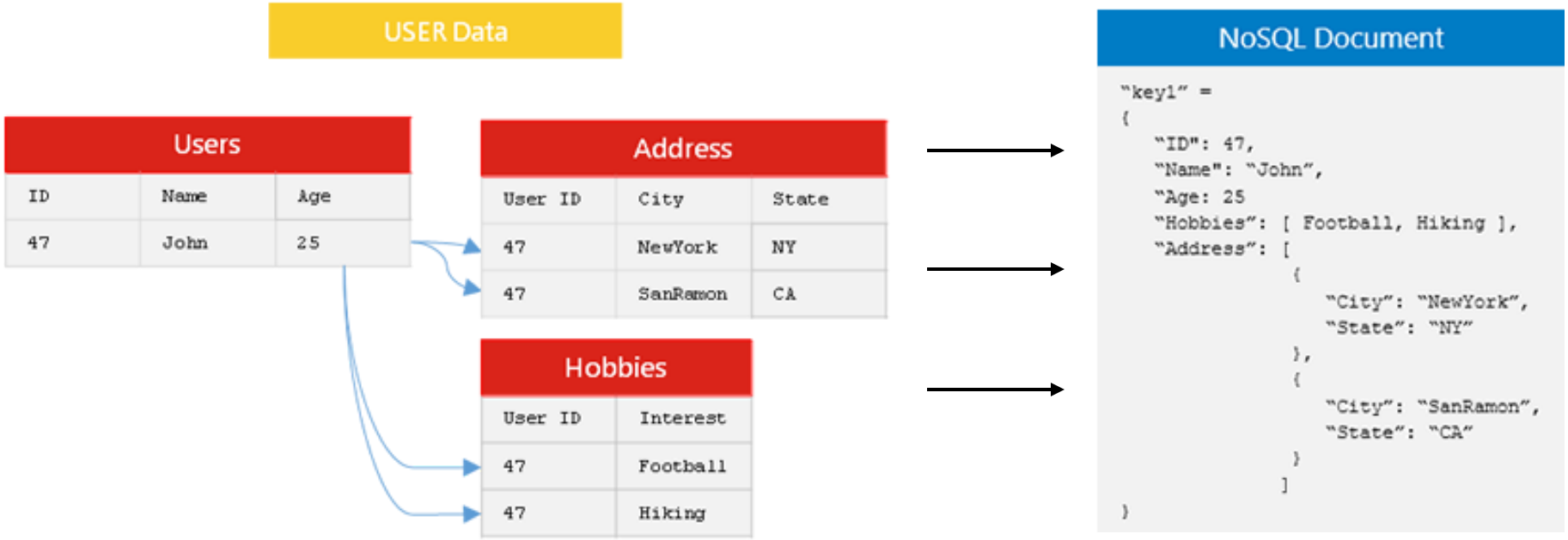
Multikey & JSON in Tarantool

Data is Doubling Every Two Years

Unstructured data will account for **more than 80%** of the data collected by organizations



Source: Human-Computer Interaction & Knowledge Discovery in Complex, Unstructured, Big Data



Storing data in the JSON format is also a natural way to store data than in rows and columns